497 24-HOUR CONTRIBUTION REPORT

Type or print in ink. Amounts may be rounded to whole dollars.

LATE CONTRIBUTION REPORT

NAME OF FILER GOLDSTEIN, SAMUEL			0/22/2018	Date Stamp RECEIVED		CALIFORNIA 497	
AREA CODE/PHONE NUMBER (949) 830-5231	I.D. NUMBER (if applicable) 1304191	Report No. 3		OCT 2 2 2018		For Official Use Only	
STREET ADDRESS 49 LAGUNITA DRIVE CITY STATE ZIP CODE LAGUNA BEACH CA 92651		Amendment to Report No.		City Clerk's Office City of Laguna Beach, CA			
ate Contribution(s) Received							
DATE FULL NAME RECEIVED	, MAILING ADDRESS AND ZIP CODE OF CONTRIBU (IF COMMITTEE, ALSO ENTER I.D. NUMBER)	JTOR	CONTRIBUTOR CODE *	IF AN INDIVIDUAL, ENTER OCCUPATION AND EMPLOYER (IF SELF-EMPLOYED, ENTER NAME OF BUSINESS		AMOUNT RECEIVED	
			☐ IND☐ COM☐ OTH☐ PTY☐ SCC				
			☐ IND☐ COM☐ OTH☐ PTY☐ SCC				
		9	☐ IND☐ COM☐ OTH☐ PTY☐ SCC	F			
*Contributor Codes IND - Individual COM - Recipient Committee (other than PTY or OTH - Other	PTY - Political Party SCC) SCC - Small Contributor Committe	ee					
Reason for Amendment:	,	,	e	FPPC T		C Form 497 (June/01) bline: 866/ASK-FPPC	

497 24-HOUR CONTRIBUTION REPORT

Type or print in ink. Amounts may be rounded to whole dollars.

LATE CONTRIBUTION REPORT

NAME OF FILER GOLDSTEIN, SAMUEL				Date of This Filing 10/22/2018		Date Stamp	CALIFORNIA 497		
AREA CODE/PHONE NUMBER (949) 830-5231		I.D. NUMBER (if applicable) 1304191		Report No. 3				ficial Use Only	7
STREET ADDRESS 49 LAGUNITA DRIVE				Amendment to Report No. 000 (explain below)					
CITY STATE ZIP CODE LAGUNA BEACH CA 92651			Lii 00DL	(explain below) No. of Pages 2	Page 2	of 2			
Late Contr	ibution(s) Made								
DATE MADE	FULL NAME, MAILING ADDRESS AND ZIP CODE OF RECIPIENT (IF COMMITTEE, ALSO ENTER I.D. NUMBER)			CANDIDATE AND OFFICE OR MEASURE AND JURISDICTION	AMOUNT OF CONTRIBUTION	DA (DATE OF ELECTION (IF APPLICABLE)		
10/22/2018 - Radford Laberate Laguna 10/22/2018					\$5,000.00	11/6/2	018		
	· 								
					, , , ,				
Reason for Ame	endment:					FPPC Tol	FPPC I-Free Helpl	Form 497 (Jun ine: 866/ASK-l	ıe/01) FPPC